

Virtual Rasters

tiny files, big impact

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CUGOS Fall Fling 2019

About Me

- BSEE (University of Texas-Dallas)
- CTO @micasense designing multispectral sensors for drones
- Enjoy family, skiing, hiking, biking, ham radio

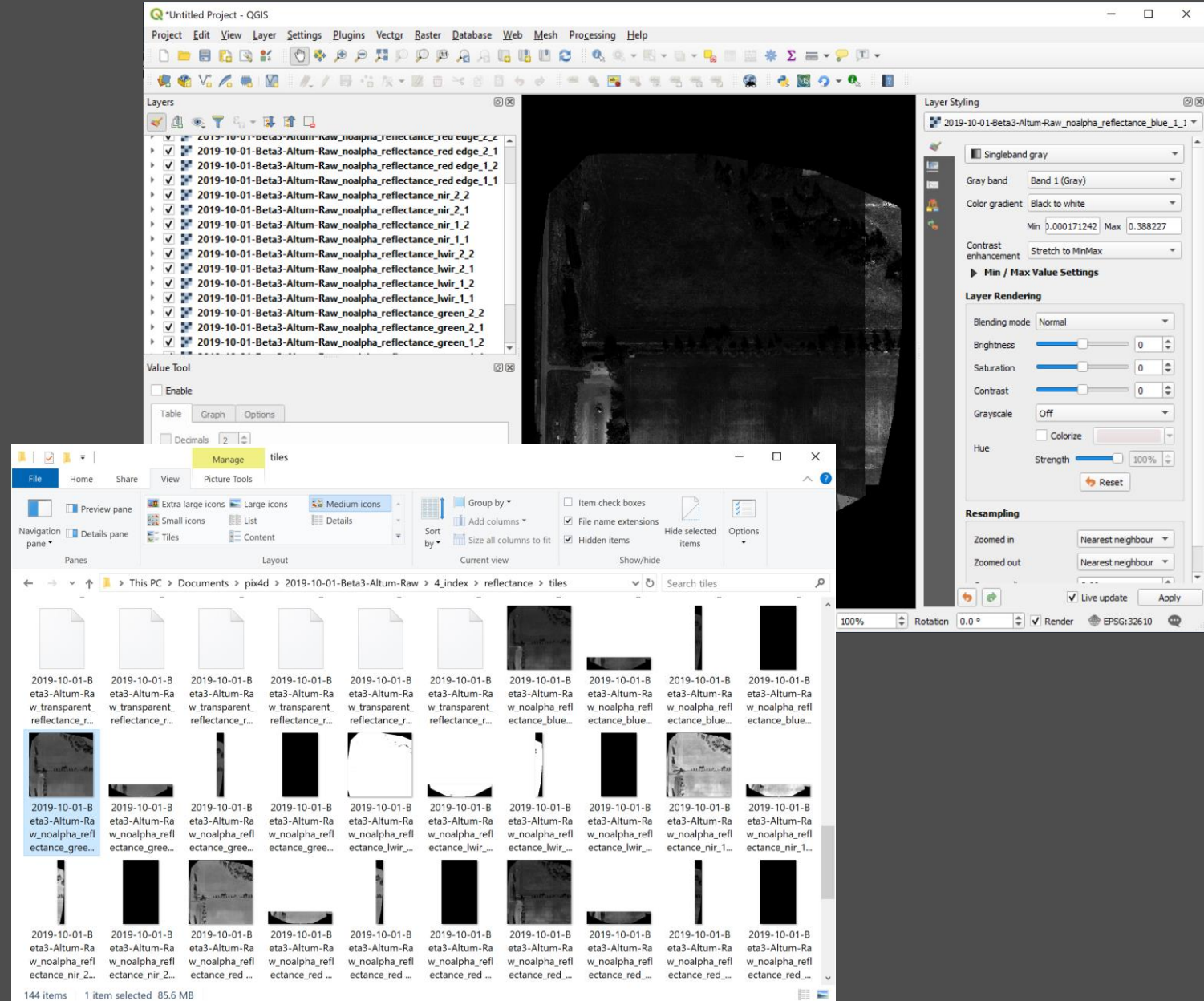


MicaSense



Rasters are a pain

- Too many tiles
- Too many layers
- Raster Calculator!
 - Not programmatic
 - Output files are huge
- Is there a better way?



Virtual Rasters

- XML Files (really small text files)
- Original use was to combine tiled, geolocated imagery
- Contain reference to other files
- GDAL treats them as first class citizens – just another input type
- <https://gdal.org/drivers/raster/vrt.html>

Basic VRT Creation

- `gdalbuildvrt output.vrt list_of_inputs*`
 - all files into the same layer
- `gdalbuildvrt output.vrt list_of_inputs --separate`
 - Each file into a different layer in the order specified
 - Files needs to have the same reference system and type (e.g. all UINT16)
- Super useful for combining datasates that come in tiles or individual layers

```
10/05/2019 11:50 AM          63,488 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_green_2_2.tif
10/05/2019 11:55 AM      60,644,558 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_lwir_1_1.tif
10/05/2019 11:55 AM      8,150,714 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_lwir_1_2.tif
10/05/2019 11:55 AM      4,861,260 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_lwir_2_1.tif
10/05/2019 11:55 AM          63,492 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_lwir_2_2.tif
10/05/2019 11:53 AM     90,169,792 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_nir_1_1.tif
10/05/2019 11:53 AM     13,435,060 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_nir_1_2.tif
10/05/2019 11:53 AM     7,896,084 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_nir_2_1.tif
10/05/2019 11:53 AM          63,484 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_nir_2_2.tif
10/05/2019 11:54 AM     88,476,446 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red edge_1_1.tif
10/05/2019 11:54 AM     13,121,038 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red edge_1_2.tif
10/05/2019 11:54 AM     7,823,326 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red edge_2_1.tif
10/05/2019 11:54 AM          63,492 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red edge_2_2.tif
10/05/2019 11:51 AM     95,257,538 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red_1_1.tif
10/05/2019 11:51 AM     13,997,134 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red_1_2.tif
10/05/2019 11:51 AM     8,256,742 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red_2_1.tif
10/05/2019 11:51 AM          63,484 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red_2_2.tif
      24 File(s)      638,262,478 bytes
      2 Dir(s)  155,189,891,072 bytes free
```

```
c:\Users\justinm\Desktop\cugos\tiles>gdalbuildvrt blue.vrt *blue_*.tif
0...10...20...30...40...50...60...70...80...90...100 - done.
```

```
c:\Users\justinm\Desktop\cugos\tiles>gdalbuildvrt red.vrt *_red_*.tif
0...10...20...30...40...50...60...70...80...90...100 - done.
```

```
c:\Users\justinm\Desktop\cugos\tiles>gdalbuildvrt rededge.vrt "*_red edge*.tif"
0...10...20...30...40...50...60...70...80...90...100 - done.
```

```
c:\Users\justinm\Desktop\cugos\tiles>gdalbuildvrt blue.vrt *blue_*.tif
0...10...20...30...40...50...60...70...80...90...100 - done.
```

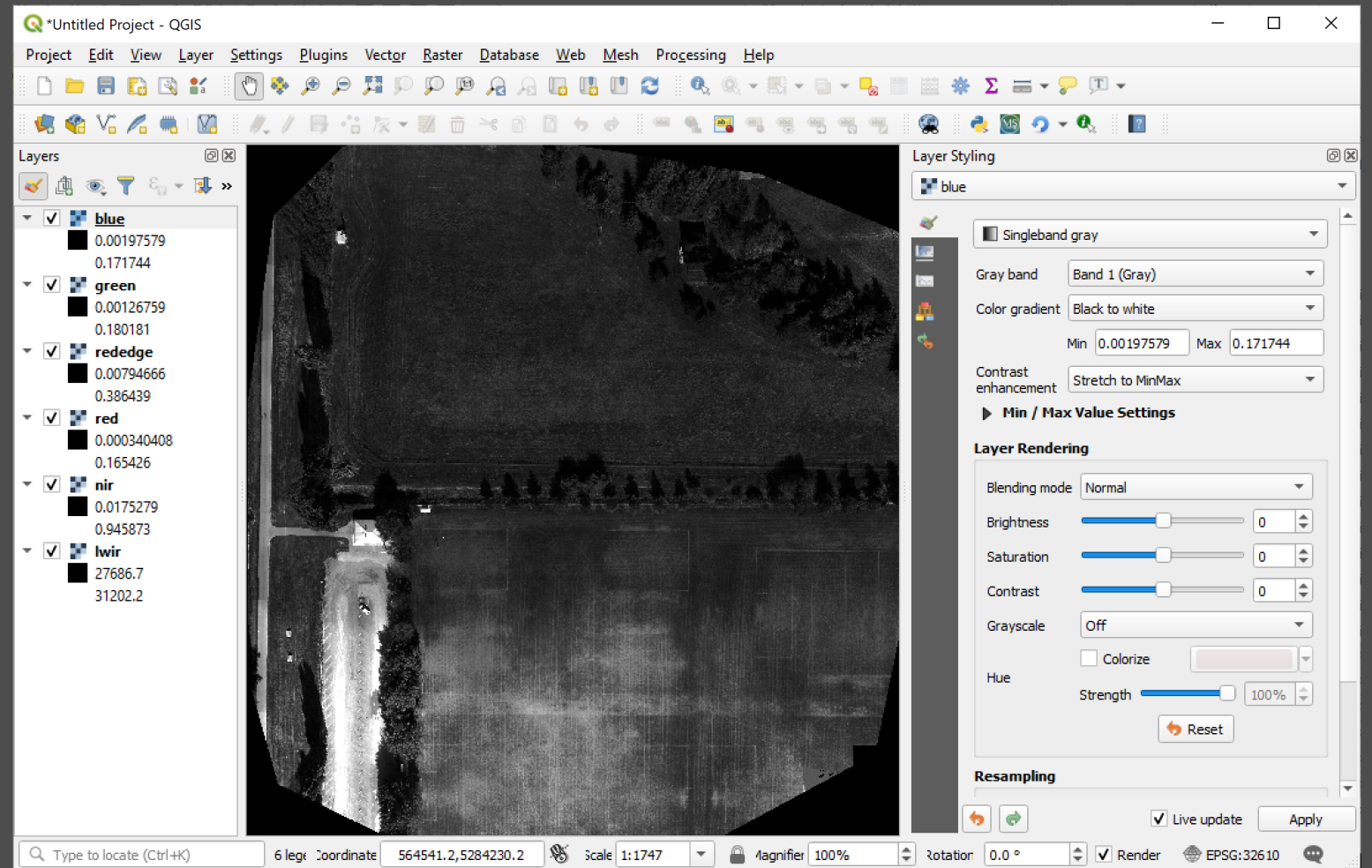
```
c:\Users\justinm\Desktop\cugos\tiles>_
```


C: > Users > justinm > Desktop > cugos > tiles > blue.xml

```
1 <VRTDataset rasterXSize="5552" rasterYSize="5986">
2   <SRS>PROJCS["WGS 84 / UTM zone 10N",GEOGCS["WGS 84",DATUM["WGS_1984",SPHEROID["WGS 84",6378137,298.257223563,AUTHORITY["EP
3   <GeoTransform> 5.6430981462000008e+05, 4.5220000000000003e-02, 0.000000000000000e+00, 5.2843024623000007e+06, 0.0000
4   <VRTRasterBand dataType="Float32" band="1">
5     <Metadata> ...
12    </Metadata>
13    <NoDataValue>-10000</NoDataValue>
14    <ColorInterp>Gray</ColorInterp>
15    <ComplexSource>
16      <SourceFilename relativeToVRT="1">2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_blue_1_1.tif</SourceFilename>
17      <SourceBand>1</SourceBand>
18      <SourceProperties RasterXSize="5000" RasterYSize="5000" DataType="Float32" BlockXSize="5000" BlockYSize="1" />
19      <SrcRect xOff="0" yOff="0" xSize="5000" ySize="5000" />
20      <DstRect xOff="0" yOff="0" xSize="5000" ySize="5000" />
21      <NODATA>-10000</NODATA>
22    </ComplexSource>
23    <ComplexSource> ...
30    </ComplexSource>
31    <ComplexSource> ...
38    </ComplexSource>
39    <ComplexSource> ...
46    </ComplexSource>
47  </VRTRasterBand>
48 </VRTDataset>
49
```

How do we manage separate layers?

- Create composites?
- Perform math?




```
OSGeo4W Shell
10/05/2019 11:51 AM      13,997,134 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red_1_2.tif
10/05/2019 11:51 AM      8,256,742 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red_2_1.tif
10/05/2019 11:51 AM      63,484 2019-10-01-Beta3-Altum-Raw_noalpha_reflectance_red_2_2.tif
10/05/2019 08:59 PM        3,214 blue.vrt
10/05/2019 08:59 PM        3,214 blue.xml
10/05/2019 08:59 PM        3,219 green.vrt
10/05/2019 08:59 PM        3,204 lwir.vrt
10/05/2019 08:59 PM        3,208 nir.vrt
10/05/2019 08:59 PM        3,212 red.vrt
10/05/2019 08:59 PM        3,230 rededge.vrt
10/05/2019 09:07 PM        3,951 reflectance.vrt
      32 File(s)      638,288,930 bytes
      2 Dir(s)  152,981,463,040 bytes free

c:\Users\justinm\Desktop\cugos\tiles>gdalbuildvrt reflectance.vrt -separate blue.vrt green.vrt red.vrt rededge.vrt nir.vrt lwir.vrt
0...10...20...30...40...50...60...70...80...90...100 - done.

c:\Users\justinm\Desktop\cugos\tiles>
```

```
>gdalbuildvrt reflectance.vrt -separate
```

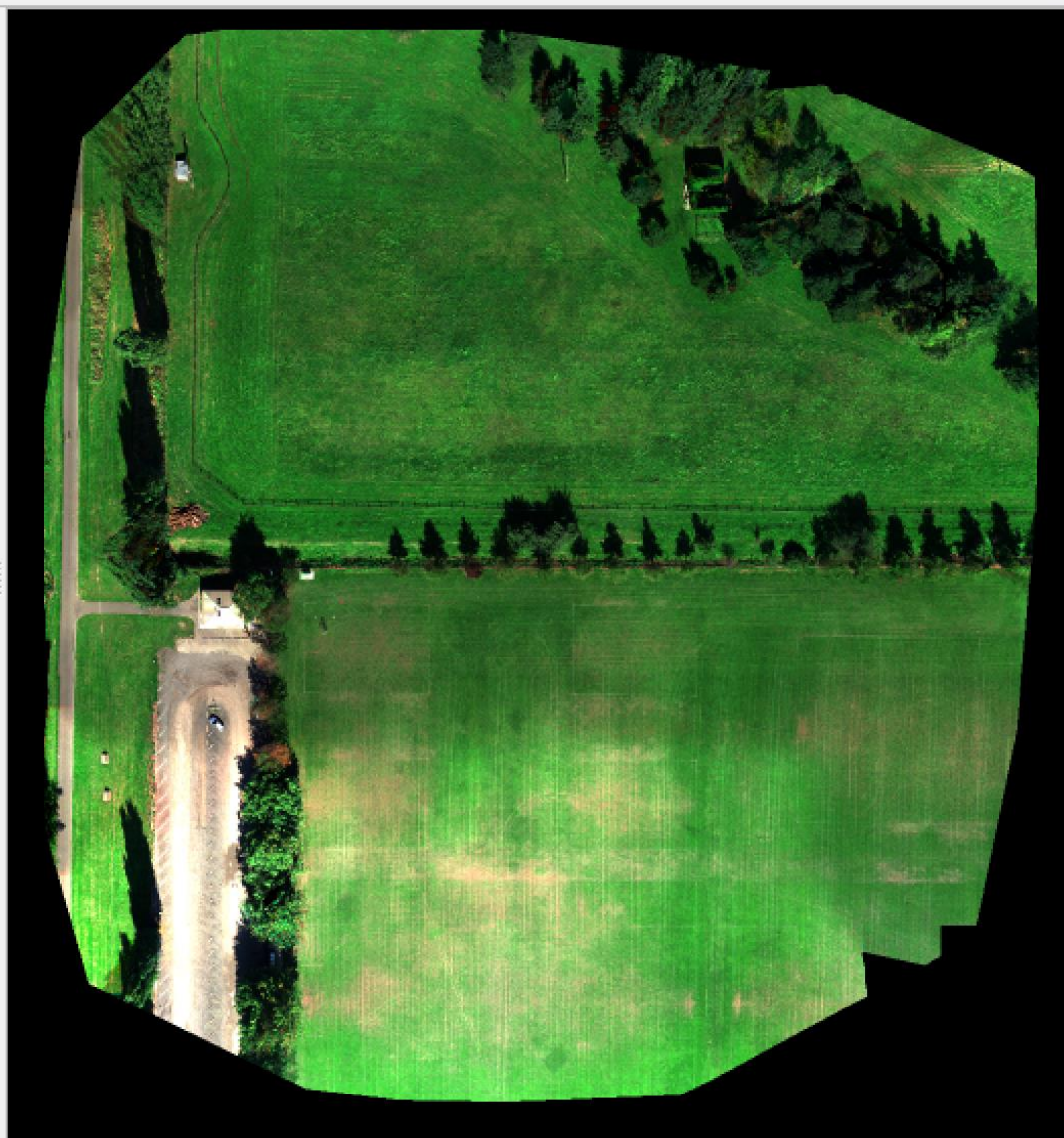
```
blue.vrt green.vrt red.vrt rededge.vrt nir.vrt lwir.vrt
```



Layers



reflectance



Layer Styling

reflectance

Multiband color

Red band Band 3

Min 0 Max 0.180181

Green band Band 2

Min 0 Max 0.180181

Blue band Band 1

Min 0 Max 0.180181

Contrast enhancement Stretch to MinMax

Min / Max Value Settings

User defined

Cumulative count cut 2.0 - 98.0 %

Min / max

Mean +/- standard deviation x 2.00

Statistics extent Whole raster

Accuracy Estimate (faster)

Layer Rendering



Live update

Apply

Conventional Raster Calculator

Raster Bands

reflectance@1
reflectance@2
reflectance@3
reflectance@4
reflectance@5
reflectance@6

Result Layer

Output layer

Output format

Selected Layer Extent

X min X max

Y min Y max

Columns Rows

Output CRS

☒ Add result to project

▼ Operators

+	*	sqrt	cos	sin	tan	log10	(
-	/	^	acos	asin	atan	ln)
<	>	=	!=	<=	>=	AND	OR

Raster Calculator Expression

("reflectance@5" - "reflectance@3") / ("reflectance@5" + "reflectance@3")

Expression valid

OK

Cancel

Help

Raster Bands

reflectance@1
reflectance@2
reflectance@3
reflectance@4
reflectance@5
reflectance@6

Operators

=

!=

<=

>=

Result Layer

Output layer

tinm\Desktop\cugos\tiles\ndvi.tif

Output format

GeoTIFF

Selected Layer Extent

X min

564309.81462

X max

564560.87606

Y min

5284302.46230

Y max

5284302.46230

Rows

5986

610 - WGS 84 / UTM zone



QGIS3

Calculating raster expression...

22%

Abort

Raster Calculator Expression

("reflectance@5" - "reflectance@3") / ("reflectance@5" + "reflectance@3")

Expression valid

OK

Cancel

Help

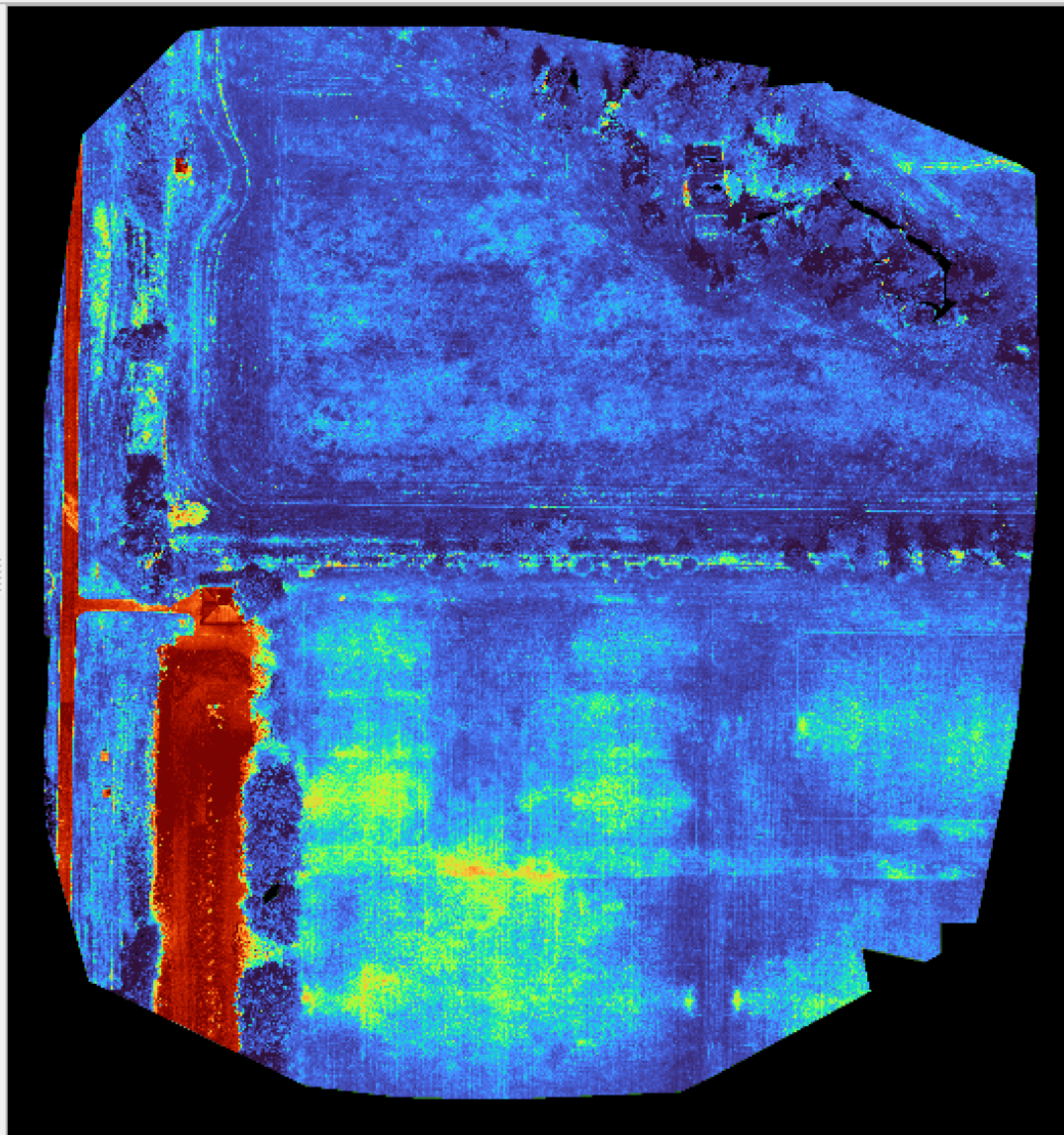
ndvi.tif result is 128MB!



Layers



- ✓ ndvi
- ✓ reflectance



Layer Styling

ndvi

Singleband pseudocolor

Band Band 1 (Gray)

Min 0.0147723 Max 0.975933

▼ Min / Max Value Settings

☐ User defined

☒ Cumulative count cut 1.0 - 99.0 %

☐ Min / max

☐ Mean +/- standard deviation × 2.00

Statistics extent Whole raster

Accuracy Estimate (faster)

Interpolation Linear

Color ramp

Label unit suffix

Value	Color	Label
0.014772340...		0.014772340118...

☒ Live update

VrtDerivedRasterBand

- Call code from a VRT that performs some transform on data
 - To GDAL, the VRT just acts like another raster containing the result
 - No hard drive space is harmed in the making of this VRT
-
- C/C++ (voodoo)
 - Inline Python
 - Library python

Mechanics of a Derived VRT

```

1 <VRTDataset rasterXSize="5552" rasterYSize="5986">
2   <SRS>PROJCS["WGS 84 / UTM zone 10N",GEOGCS["WGS 84",DATUM["WGS_1984",SPHEROID["WGS 84",6378137,298.257223563,AUTHORITY
3   <GeoTransform> 5.6430981462000008e+05, 4.5220000000000003e-02, 0.0000000000000000e+00, 5.2843024623000007e+06, 0.0
4   <VRTRasterBand dataType="Float32" band="1" subClass="VRTDerivedRasterBand">
5     <ComplexSource>
6       <SourceFilename relativeToVRT="1" shared="0">reflectance.vrt</SourceFilename>
7       <SourceBand>5</SourceBand>
8       <SourceProperties RasterXSize="5552" RasterYSize="5986" DataType="Float32" BlockXSize="128" BlockYSize="128" />
9       <SrcRect xOff="0" yOff="0" xSize="5552" ySize="5986" />
10      <DstRect xOff="0" yOff="0" xSize="5552" ySize="5986" />
11      <NODATA>-10000</NODATA>
12    </ComplexSource>
13  <ComplexSource> ...
20  </ComplexSource>
21  <NoDataValue>-2</NoDataValue>
22  <PixelFunctionLanguage>Python</PixelFunctionLanguage>
23  <PixelFunctionType>ndvi_all</PixelFunctionType>
24  <PixelFunctionCode>
25    <![CDATA[
26    import numpy as np
27    def ndvi_all(in_ar, out_ar, xoff, yoff, xsize, ysize, raster_xsize, raster_ysize, buf_radius, gt, **kwargs):
28      np.seterr(divide='ignore', invalid='ignore')
29      num = np.subtract(in_ar[0].astype(float),in_ar[1].astype(float), dtype = float)
30      den = np.add(in_ar[0].astype(float),in_ar[1].astype(float), dtype = float)
31      np.divide( num, den, dtype = float, out = out_ar )
32      out_ar[den == 0] = -2.0]]>
33    </PixelFunctionCode>
34    <SourceTransferType>Float32</SourceTransferType>
35  </VRTRasterBand>
36 </VRTDataset>

```

```

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33  </PixelFunctionCode>
34  <SourceTransferType>Float32</SourceTransferType>
35 </VRTRasterBand>
36 </VRTDataset>

```



```

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2   <SRS>PROJCS["WGS 84 / UTM zone 10N",GEOGCS["WGS 84",DATUM["WGS_1984",SPHEROID["WGS 84",6378137,298.257223563,AUTHORITY
3   <GeoTransform> 5.6430981462000008e+05, 4.5220000000000003e-02, 0.0000000000000000e+00, 5.2843024623000007e+06, 0.0
4   <VRTRasterBand dataType="Float32" band="1" subClass="VRTDerivedRasterBand">
5     <ComplexSource>
6       <SourceFilename relativeToVRT="1" shared="0">reflectance.vrt</SourceFilename>
7       <SourceBand>5</SourceBand>
8       <SourceProperties RasterXSize="5552" RasterYSize="5986" DataType="Float32" BlockXSize="128" BlockYSize="128" />
9       <SrcRect xOff="0" yOff="0" xSize="5552" ySize="5986" />
10      <DstRect xOff="0" yOff="0" xSize="5552" ySize="5986" />
11      <NODATA>-10000</NODATA>
12    </ComplexSource>
13  > <ComplexSource> ...
20  </ComplexSource>
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31      np.divide( num, den, dtype = float, out = out_ar )
32      out_ar[den == 0] = -2.0]]>
33    </PixelFunctionCode>
34    <SourceTransferType>Float32</SourceTransferType>
35  </VRTRasterBand>
36 </VRTDataset>

```



```

1 <VRTDataset rasterXSize="5552" rasterYSize="5986">
2   <SRS>PROJCS["WGS 84 / UTM zone 10N",GEOGCS["WGS 84",DATUM["WGS_1984",SPHEROID["WGS 84",6378137,298.257223563,AUTHORITY
3   <GeoTransform> 5.6430981462000008e+05, 4.5220000000000003e-02, 0.0000000000000000e+00, 5.2843024623000007e+06, 0.0
4   <VRTRasterBand dataType="Float32" band="1" subClass="VRTDerivedRasterBand">
5     <ComplexSource>
6       <SourceFilename relativeToVRT="1" shared="0">reflectance.vrt</SourceFilename>
7       <SourceBand>5</SourceBand>
8       <SourceProperties RasterXSize="5552" RasterYSize="5986" DataType="Float32" BlockXSize="128" BlockYSize="128" />
9       <SrcRect xOff="0" yOff="0" xSize="5552" ySize="5986" />
10      <DstRect xOff="0" yOff="0" xSize="5552" ySize="5986" />
11      <NODATA>-10000</NODATA>
12    </ComplexSource>
13  > <ComplexSource> ...
20  </ComplexSource>
21  <NoDataValue>-2</NoDataValue>
22  <PixelFunctionLanguage>Python</PixelFunctionLanguage>
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24  <PixelFunctionCode>
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28      np.seterr(divide='ignore', invalid='ignore')
29      num = np.subtract(in_ar[0].astype(float),in_ar[1].astype(float), dtype = float)
30      den = np.add(in_ar[0].astype(float),in_ar[1].astype(float), dtype = float)
31      np.divide( num, den, dtype = float, out = out_ar )
32      out_ar[den == 0] = -2.0]]>
33  </PixelFunctionCode>
34  <SourceTransferType>Float32</SourceTransferType>
35  </VRTRasterBand>
36 </VRTDataset>

```

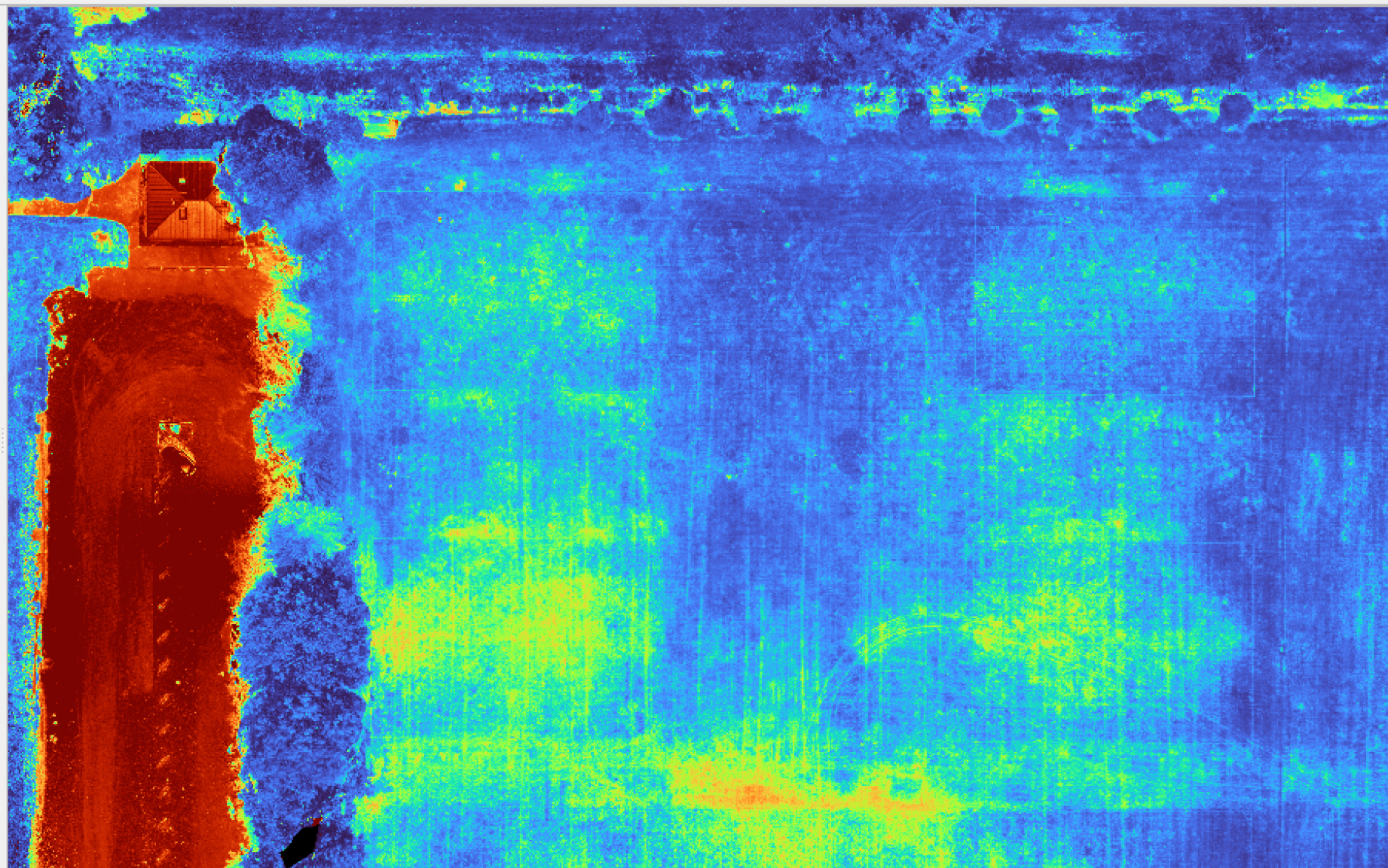
Results



Layers



- ☒ ndvi all
- ☒ reflectance



🔍 Type to locate (Ctrl+K)

Coordinate 564334.2,5284149.0

🔄 Scale 1:657

🔍 Magnifier 100%

🔄 Rotation 0.0 °

☒ Render

🌐 EPSG:32610



Tips & Tricks

- Set `GDAL_VRT_ENABLE_PYTHON = YES` in your environment!
- Use `np.add` / `np.subtract` / etc.
 - seem faster efficient than carrying a lot of intermediates
 - Watch out for your data types if different than float
- For more complex work, call your own library functions
- Use `gdalinfo` to find errors - QGIS just doesn't display buggy VRTs
- Chaining complex VRTs can make for easy debug

Examples

RGB Composite (scaling+gamma correction)

```
<VRTDataset rasterXSize="5552" rasterYSize="5986">
  <SRS>PROJCS["WGS 84 / UTM zone 10N",GEOGCS["WGS 84",DATUM["WGS_1984",SPHEROID["WGS 84",6378137,298.257223563,AUTHORITY["EPSG:7832"],UNIT["metre",1],AXIS["Easting",0],AXIS["Northing",1]]],PRIMEM["Greenwich",0],UNIT["metre",1]]
  <GeoTransform> 5.6430981462000008e+05, 4.5220000000000003e-02, 0.0000000000000000e+00, 5.2843024623000007e+06, 0.0000000000000000e+00, 0.0000000000000000e+00
  <VRTRasterBand dataType="Byte" band="1">
    <NoDataValue>0</NoDataValue>
    <ComplexSource>
      <SourceFilename relativeToVRT="1" shared="0">reflectance.vrt</SourceFilename>
      <SourceBand>3</SourceBand>
      <SourceProperties RasterXSize="5552" RasterYSize="5986" DataType="Float32" BlockXSize="128" BlockYSize="128" />
      <SrcRect xOff="0" yOff="0" xSize="5552" ySize="5986" />
      <DstRect xOff="0" yOff="0" xSize="5552" ySize="5986" />
      <NODATA>-10000</NODATA>
      <Exponent>0.75</Exponent>
      <SrcMin>0</SrcMin>
      <SrcMax>0.35</SrcMax>
      <DstMin>0</DstMin>
      <DstMax>255</DstMax>
    </ComplexSource>
  </VRTRasterBand>
  <VRTRasterBand dataType="Byte" band="2"> ...
</VRTRasterBand>
  <VRTRasterBand dataType="Byte" band="3"> ...
</VRTRasterBand>
</VRTDataset>
```

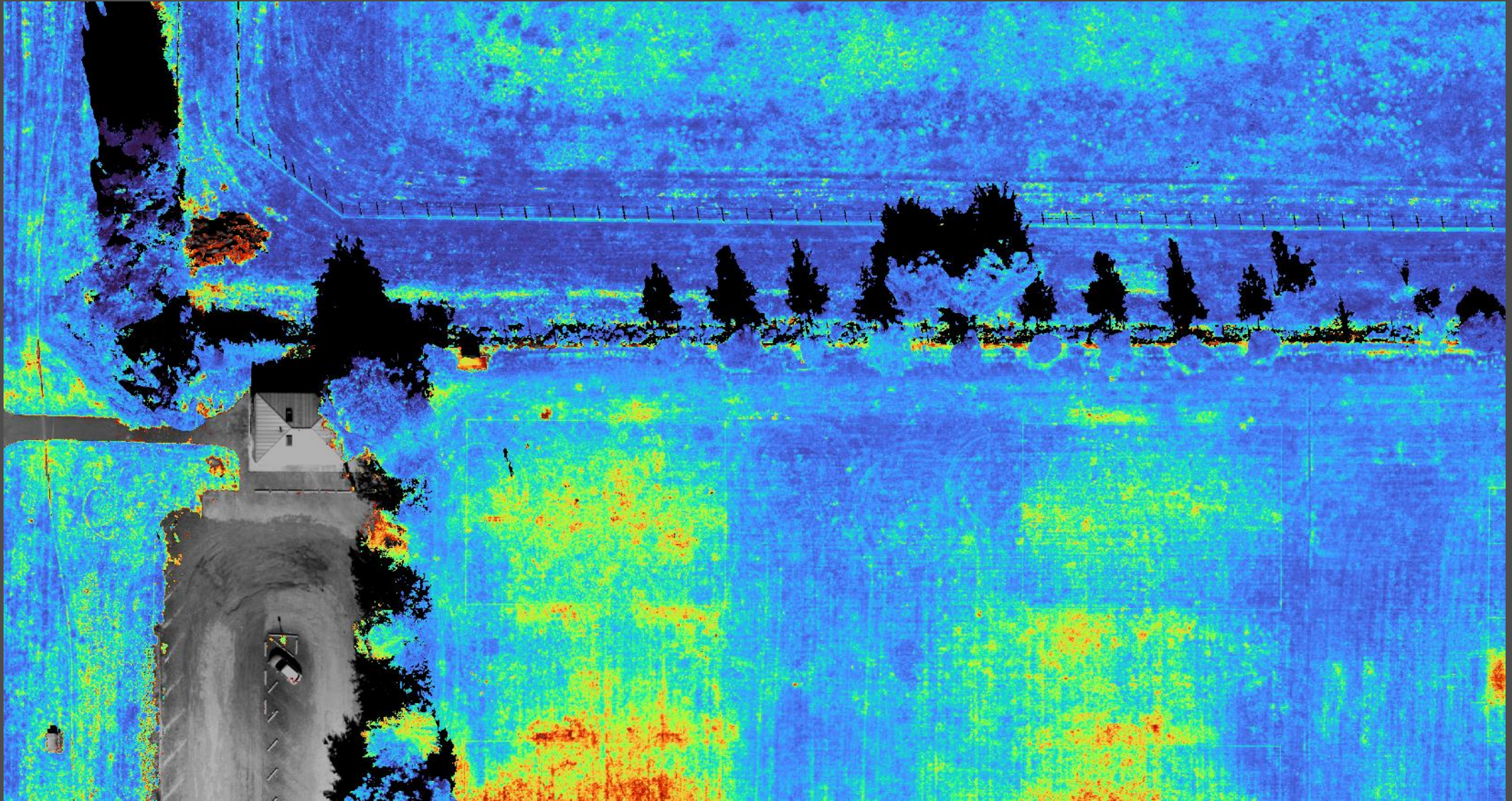

RGB Composite (with gamma)



CIR Composite



NDVI filtered to sunlit plants only



Summary

- VRTs are small, portable files
- See docs for other types of VRT I didn't discuss
- Check out compiled pixel functions for efficiency
- Documentation
 - <https://gdal.org/drivers/raster/vrt.html>
 - That seems to be all. ☹️

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Questions?